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Database Design 1

# Objectives

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- ◆ Discuss the general process and goals of database design
- ◆ Define user views and explain their function
- ◆ Define Database Design Language (DBDL) and use it to document database designs
- ◆ Create an entity-relationship (E-R) diagram to visually represent a database design
- ◆ Present a method for database design at the information level and view examples illustrating this method
- ◆ Explain the physical-level design process
- ◆ Discuss top-down and bottom-up approaches to database design and examine the advantages and disadvantages of both methods
- ◆ Use a survey form to obtain information from users
- ◆ Review existing documents to obtain information

# Introduction

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- ◆ Two-step process for database design
  - ♥ **Information-level design:** completed *independently* of any particular DBMS
  - ♥ **Physical-level design:** information-level design adapted for the specific DBMS that will be used
    - ♣ Must consider characteristics of the particular DBMS
- ◆ User Views
  - ♥ **User view:** set of requirements necessary to support operations of a particular database user
  - ♥ **Cumulative design:** supports all user views encountered during design process

# Information-Level Design Method

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- ◆ For each user view:
  1. Represent the user view as a collection of tables
  2. Normalize these tables
  3. Identify all keys in these tables
  4. Merge the result of Steps 1 through 3 into the cumulative design

# Represent User View As a Collection of Tables

- ◆ Step 1: Determine the entities involved and create a separate table for each type of entity
- ◆ Step 2: Determine the primary key for each table
- ◆ Step 3: Determine the properties for each entity
- ◆ Step 4: Determine relationships between the entities
  - ♥ One-to-many
    - ♣ include primary key of the “one” table as a foreign key in the “many” table
  - ♥ Many-to-many
    - ♣ create a new table whose primary key is the combination of the primary keys of the original tables
  - ♥ One-to-one
    - ♣ simplest implementation is to treat it as a one-to-many relationship

# Normalize the Tables

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- ◆ Normalize each table
- ◆ Target is third normal form
  - ♥ Careful planning in early phases of the process usually rules out need to consider fourth normal form

# Identify All Keys

- ◆ For each table, identify:
  - ♥ Primary key
  - ♥ Alternate keys
  - ♥ Secondary keys
  - ♥ Foreign keys
- ◆ Alternate key: column(s) that could have been chosen as a primary key but was not
- ◆ **Secondary keys:** columns of interest strictly for retrieval purposes
- ◆ Foreign key: column(s) in one table that is required to match value of the primary key for some row in another table or is required to be null
  - ♥ Used to create relationships between tables
  - ♥ Used to enforce certain types of integrity constraints

# Types of Primary Keys

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- ◆ **Natural key:** consists of a column that uniquely identifies an entity
  - ♥ Also called a **logical key** or an **intelligent key**
- ◆ **Artificial key:** column created for an entity to serve solely as the primary key and that is visible to users
- ◆ **Surrogate key:** system-generated; usually hidden from users
  - ♥ Also called a **synthetic key**



# Database Design Language (DBDL)

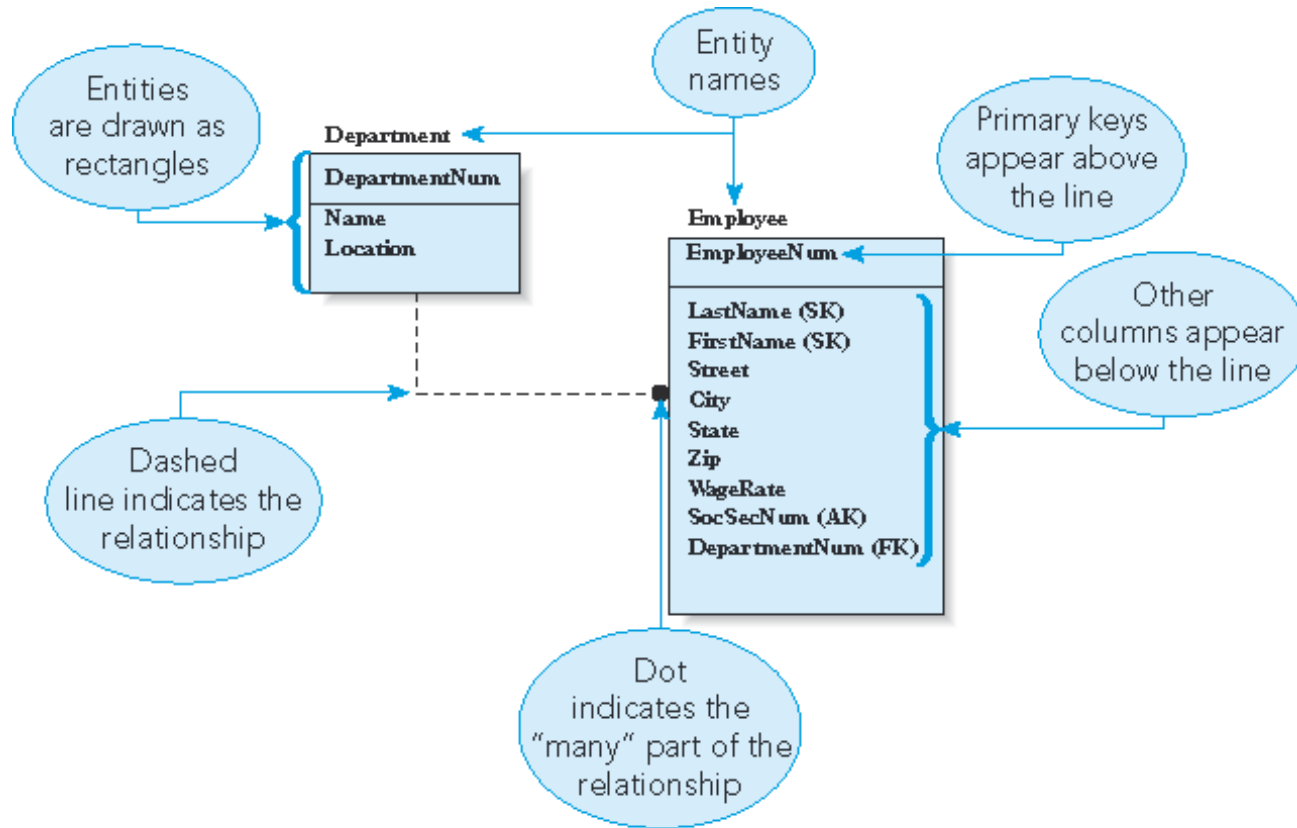
- ◆ Table name followed by columns in parentheses
  - ♥ Primary key column(s) underlined
- ◆ AK identifies alternate keys
- ◆ SK identifies secondary keys
- ◆ FK identifies foreign keys
  - ♥ Foreign keys followed by an arrow pointing to the table identified by the foreign key

```
Employee (EmployeeNum, LastName, FirstName, Street, City, State, Zip,  
WageRate, SocSecNum, DepartmentNum)  
AK   SocSecNum  
SK   LastName  
FK   DepartmentNum → Department
```

# Entity-Relationship (E-R) Diagrams

- ◆ Visually represents database structure
- ◆ Rectangle represents each entity
  - ♥ Entity's name appears above the rectangle
- ◆ Primary key for each entity appears above the line in the entity's rectangle
- ◆ Other columns of entity appear below the line in rectangle
- ◆ Letters AK, SK, and FK appear in parentheses following the alternate key, secondary key, and foreign key, respectively
- ◆ For each foreign key, a line leads from the rectangle for the table being identified to the rectangle for the table containing the foreign key
- ◆ Text uses **IDEF1X** style of E-R diagram

# Entity-Relationship (E-R) Diagrams



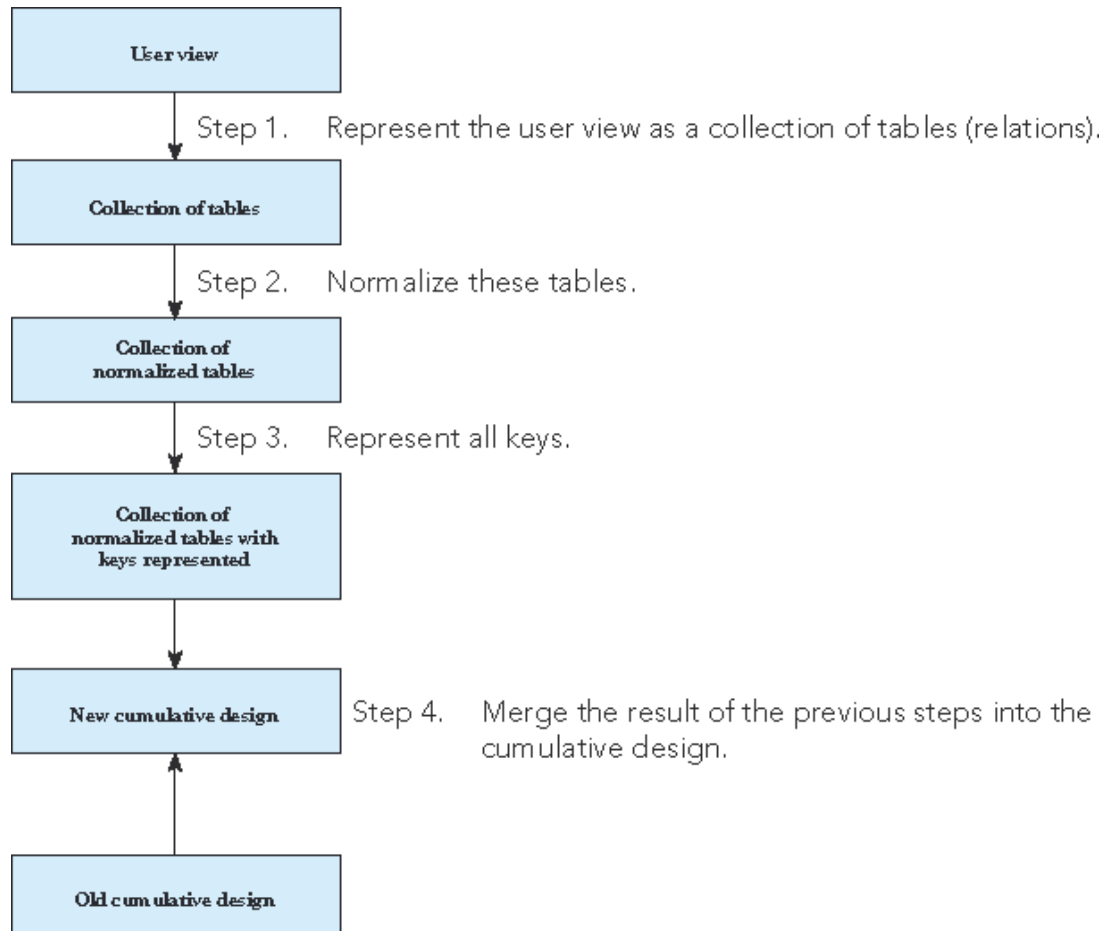
**E-R diagram**

# Merge the Result into the Design

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- ◆ Combine tables that have the same primary key to form a new table
- ◆ New table:
  - ♥ Primary key is same as the primary key in the tables combined
  - ♥ Contains all the columns from the tables combined
  - ♥ If duplicate columns, remove all but one copy of the column
- ◆ Make sure new design is in third normal form

# Merge the Result into the Design (continued)



## Information-level design method

Source: Concepts of Database Management

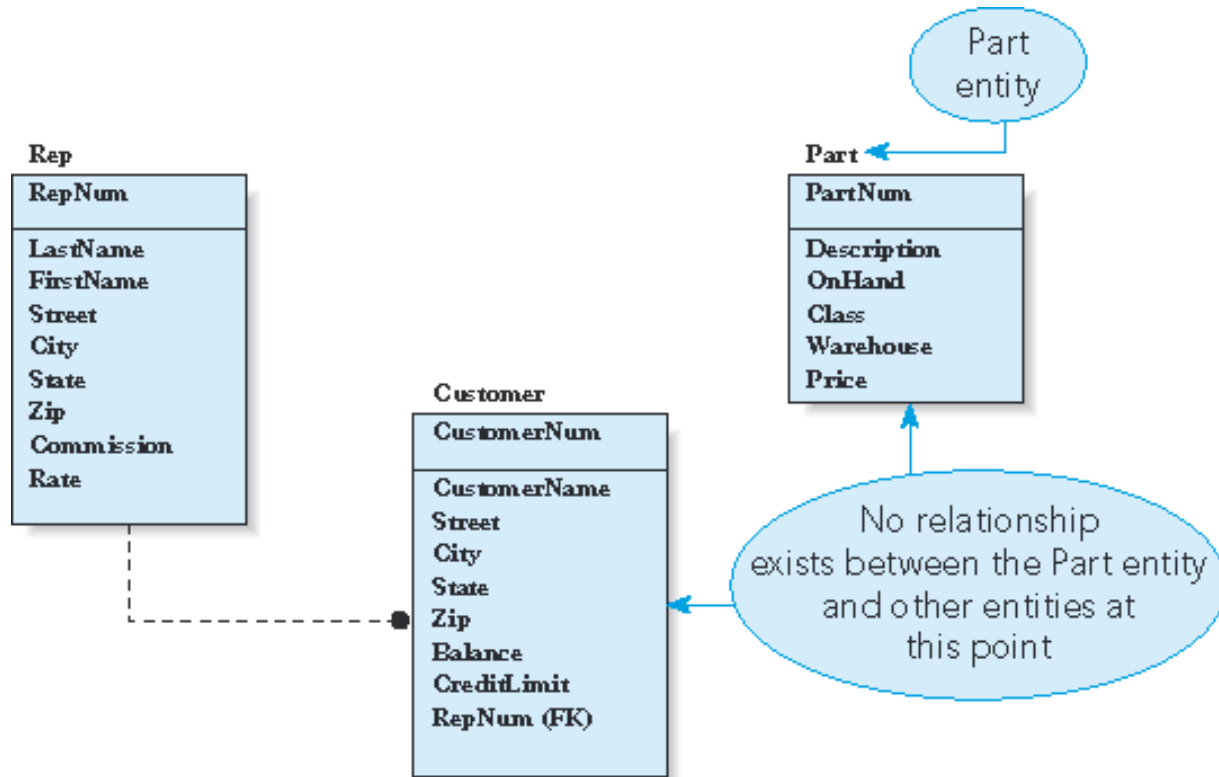
# Database Design Examples

- ◆ Develop an information-level design
- ◆ Company stores information about sales reps, customers, parts, and orders
- ◆ User view requirements
- ◆ Constraints

```
Rep (RepNum, LastName, FirstName, Street, City, State, Zip,  
     Commission, Rate)
```

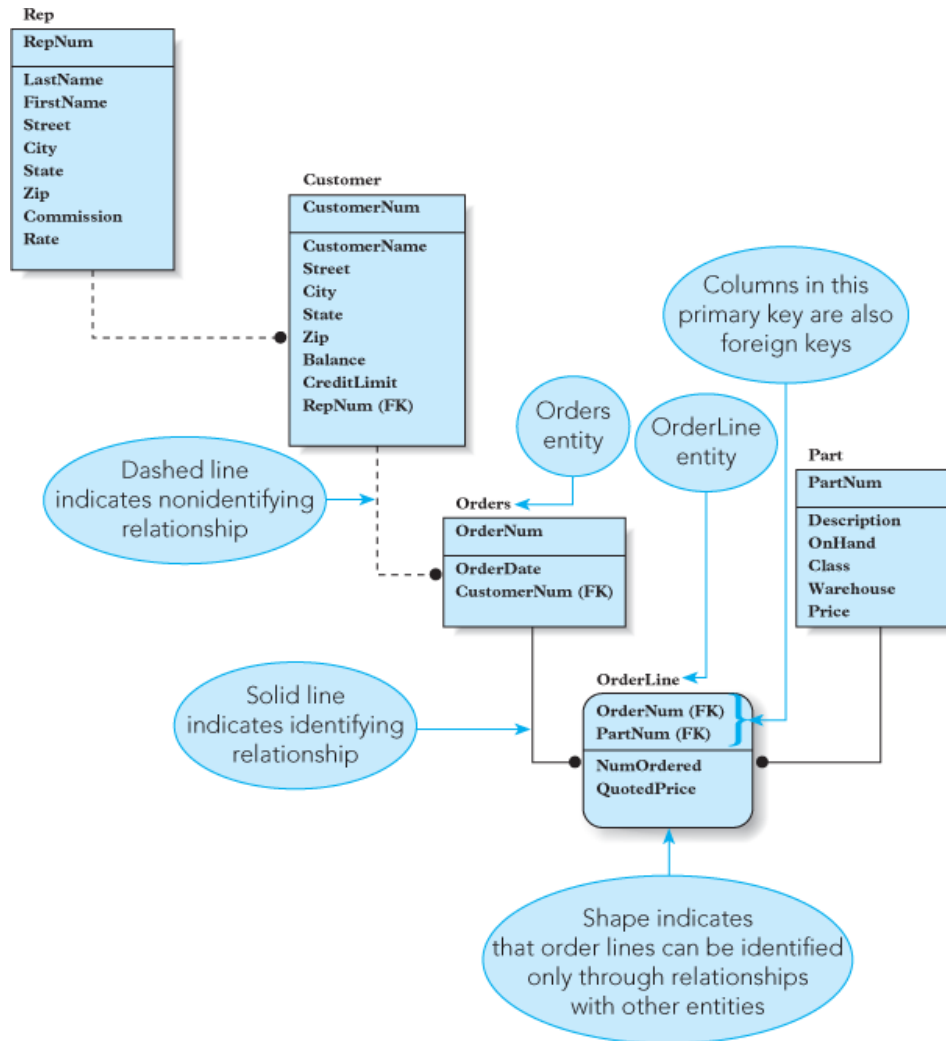
**Cumulative design after first user view**

# Database Design Examples (continued)



## Cumulative design after third user view

# Database Design Examples (continued)



## Final information-level design



# Database Design Examples (continued)

- ◆ Henry Books database: information about branches, publishers, authors, and books
- ◆ User view requirements

```
Publisher (PublisherCode, PublisherName, City)
          SK  PublisherName
```

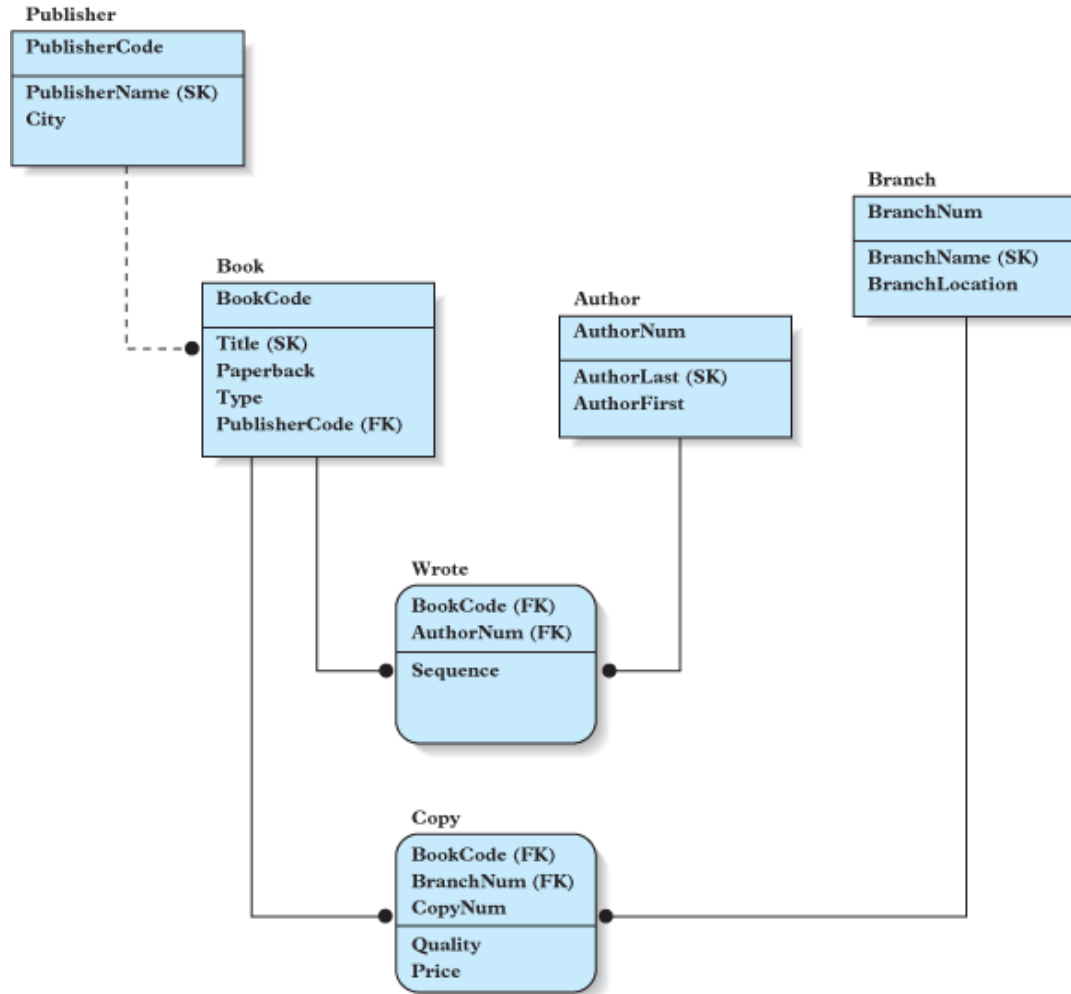
## DBDL for Book database after first user view

```
Publisher (PublisherCode, PublisherName, City)
          SK  PublisherName

Branch (BranchNum, BranchName, BranchLocation)
        SK  BranchName
```

## DBDL for Book database after second user view

# Database Design Examples (continued)



**Cumulative design after fifth user view**

# Physical-Level Design

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- ◆ Undertaken after information-level design completion
- ◆ Most DBMSs support primary, candidate, secondary, and foreign keys
- ◆ To enforce restrictions, DB programmers must include logic in their programs

# Top-Down Versus Bottom-Up

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## ◆ **Bottom-up design method**

- ♥ Design starts at low level
- ♥ Specific user requirements drive design process

## ◆ **Top-down design method**

- ♥ Begins with general database that models overall enterprise
- ♥ Refines model until design supports all necessary applications

# Survey Form

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- ◆ Used to collect information from users
- ◆ Must contain particular elements
  - ♥ Entity information
  - ♥ Attribute (column) information
  - ♥ Relationships
  - ♥ Functional dependencies
  - ♥ Processing information

# Obtaining Information from Existing Documents

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- ◆ Existing documents can furnish information about database design
- ◆ Identify and list all columns and give them appropriate names
- ◆ Identify functional dependencies
- ◆ Determine the tables and assign columns

# Obtaining Information from Existing Documents

10/15/2013		Invoice 11025				
HOLT DISTRIBUTORS 146 NELSON PLACE BRONSTON, MI 49802						
SOLD TO: Smith Rentals 153 Main St. Suite 102 Grandville, MI 49494			SHIP TO: A & B Supplies 2180 Halton Pl. Arendville, MI 49232			
Customer	P.O. No.	Our Order No.	Order Date	Ship Date	Sales Rep	
1354	PO3351	12424	10/02/2013	10/15/2013	10-Brown, Sam	
Quantity			Item Number	Description	Price	Amount
Order	Ship	B/O				
6	5	1	AT414	Lounge Chair	\$42.00	\$210.00
4	4	0	BT222	Arm Chair	\$51.00	\$204.00
				Freight		\$42.50
Pay This Amount						
					\$456.50	

## Invoice for Holt Distributors

# Obtaining Information from Existing Documents

```
InvoiceNumber  
InvoiceDate  
CustomerNumber  
CustomerSoldToName  
CustomerSoldToAddressLine1  
CustomerSoldToAddressLine2  
CustomerSoldToCity  
CustomerSoldToState  
CustomerSoldToZip  
CustomerShipToName  
CustomerShipToAddress  
CustomerShipToCity  
CustomerShipToState  
CustomerShipToZip  
CustomerPONumber  
OrderNumber  
OrderDate  
ShipDate  
CustomerRepNumber  
CustomerRepLastName  
CustomerRepFirstName  
ItemNumber  
ItemDescription  
ItemQuantityOrdered  
ItemQuantityShipped  
ItemQuantityBackordered  
ItemPrice  
ItemAmount  
Freight  
InvoiceTotal
```

**List of possible attributes for the Holt Distributors invoice**



# Obtaining Information from Existing Documents

```
CustomerNumber →
    CustomerSoldToName
    CustomerSoldToAddressLine1
    CustomerSoldToAddressLine2
    CustomerSoldToCity
    CustomerSoldToState
    CustomerSoldToZip
    CustomerRepNumber
    CustomerRepLastName
    CustomerRepFirstName

ItemNumber →
    ItemDescription
    ItemPrice

InvoiceNumber →
    InvoiceDate
    OrderNumber
    ShipDate
    Freight
    InvoiceTotal

OrderNumber →
    OrderDate
    CustomerPONumber
    CustomerShipToName
    CustomerShipToAddressLine1
    CustomerShipToAddressLine2
    CustomerShipToCity
    CustomerShipToState
    CustomerShipToZip

OrderNumber, ItemNumber →
    ItemQuantityOrdered (added when order is entered)
    ItemQuantityShipped (added during invoicing)
    ItemQuantityBackordered (added during invoicing)
    ItemPrice (added when order is entered)
```

**Revised list of functional dependencies for the Holt Distributors invoice**

# Obtaining Information from Existing Documents

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```
Invoice  
Customer  
Rep  
Part  
Orders  
OrderLine
```

**Expanded list of entities**

# Summary

- ◆ Database design is a two-part process:
  - ♥ information-level design (not dependent on a particular DBMS)
  - ♥ physical-level design (appropriate for the particular DBMS being used)
- ◆ User view: set of necessary requirements to support a particular user's operations
- ◆ Information-level design steps for each user view: represent the user view as a collection of tables, normalize these tables, represent all keys (primary, alternate, secondary, and foreign), and merge the results into the cumulative design
- ◆ Database design is represented in Database Design Language (DBDL)
- ◆ Designs can be represented visually using E-R diagrams
- ◆ Physical-level design process consists of creating a table for each entity in the DBDL design
- ◆ Design method presented in this chapter is bottom-up
- ◆ Survey form is useful for documenting the information gathered for database design process
- ◆ To obtain information from existing documents, list all attributes present in the documents, identify potential functional dependencies, make a tentative list of tables, and use the functional dependencies to refine the list